



A pilot mobility scheme for artists and culture professionals
(to become permanent Action in Creative Europe 2021-2027)

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Presentation outline

1. Objectives of presentation

- i-Portunus trials
- Cooperation project with Western Balkans

2. i-Portunus

- What is it
- How to apply
- Results of First 2 Calls

3. Future Plans

- Call for proposals to trial more mobility
- Call for proposals for Cooperation Projects with Western Balkans



Objectives:

1. i-Portunus

- Present programme funding the mobility of individual artists and cultural professionals.
- Aim at increase of applications from Greece. Last Call 14 Aug with deadline of 5 Sept.
- Introduce novelties under consideration for i-Portunus in 2020 (e.g. funding individuals via host institutions/organisations)

2. Cooperation Projects Special Call

- Special Call under Western Balkans Window with different parameters (Oct-Nov)
- New opportunities for cultural organisations from Greece and other MS.

i-Portunus

i-Portunus is a pilot project, implemented on behalf of the European Commission by [Goethe-Institut](#), in consortium with the [Institut français](#), [Izolyatsia](#) and [Nida Art Colony of Vilnius Academy of Arts](#).

Temple of Portunus (or Fortuna Virilis) in Rome



Portunus was the Roman god of ports and gates, doors and keys



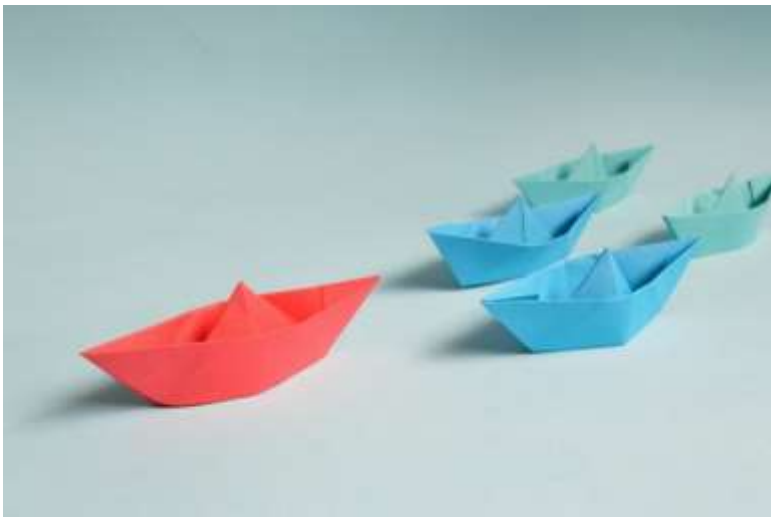
What is i-Portunus? *Erasmus-like mobility for artists*

- Pilot project funded by EU Creative Europe programme
- Provides financial support to help artists and culture professionals take advantage of short-term and flexible international mobility opportunities.
- Prepares the ground and tests modalities
- Results of this pilot project will be key in shaping a new permanent mobility action in the **Creative Europe** programme, 2021-2027.

Internatinal Mobility

i-Portunus provides financial supports towards **mobility** for professional purposes:

- a professional artistic residency,
- to present work to international audiences,
- to exhibit or showcase or perform in different country,
- to work with cultural project partners,
- to develop international collaborations etc.





What is on offer?

Length of Mobility

Between 15 and 85 days in length. Next Call only 15-60 days

Open to Two Sectors this year

Performing Arts

Circus, Dance, Opera, Performance, Puppetry, Street Art, Theatre

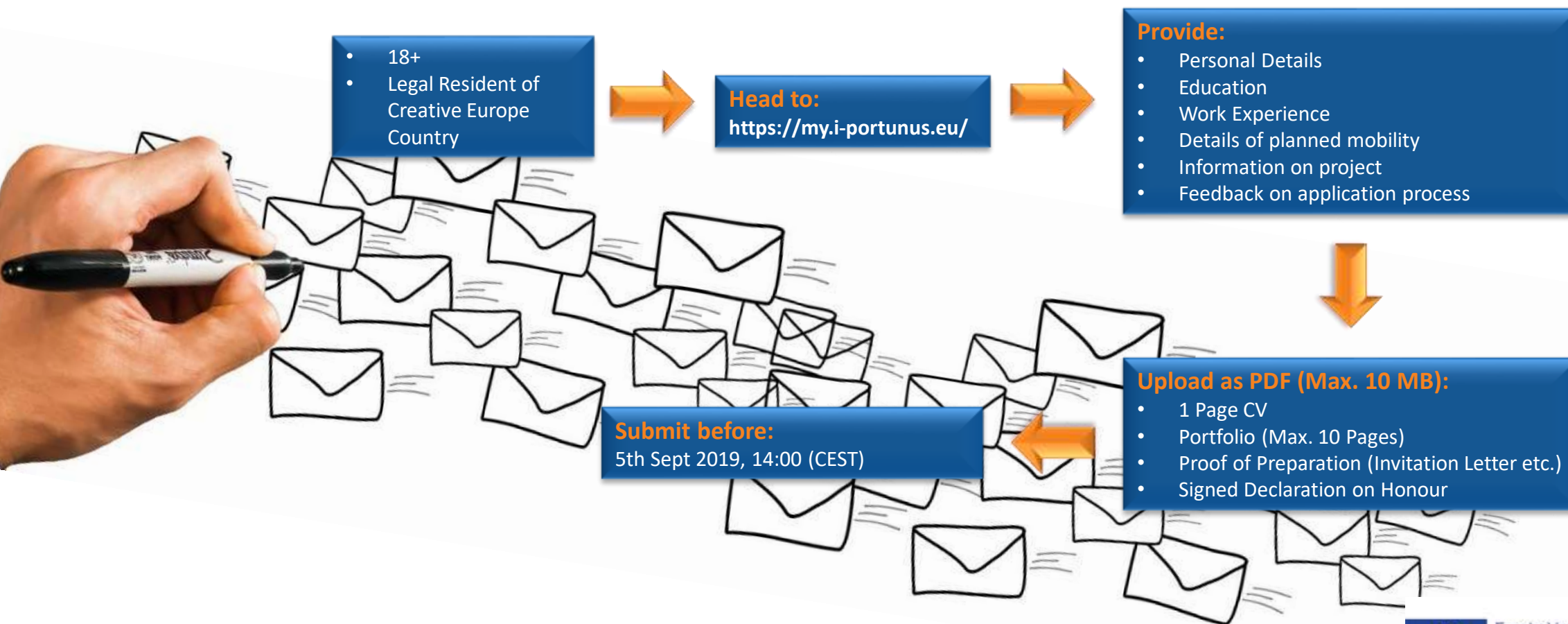
Visual Arts

Crafts, Design, Digital arts, Fashion, Fine arts, Graphic arts, Photography

Purpose of Mobiltiy

- International Collaborations
- Production-oriented residencies
- Professional development
- Presentation
- Cultural exchange

How to Apply?





How to Apply? First thing!

Organise a project with a host institution or partner in another Creative Europe country (or in several other countries).

Fill in application, you will need to:

- describing your mobility project and define its main objective,
- explaining how the mobility project will allow you to achieve the stated objective,
- providing documents showing that you have made plans with a partner or host institution, and that the partner/host institution is committed to your project.

NB:

Your application should clearly illustrate how this mobility will affect your professional development or career path (creation, training, collaborations, career or job perspectives, networking, etc.).



The **main objective** of your mobility must be:

- International **collaborations**: For example, *you are working on a cultural production, such as an exhibition, a performance, a theatre piece, with an international partner.*
- Production-oriented **residencies**: For example, *the result of your mobility will be a public presentation of a newly created body of work - an exhibition, a performance, a publication, etc.*
- **Professional development**: For example, *you will take part in auditions, network meetings, showcases, workshops, master classes, and other types of training outside of formal education.*
- **Presentation**: For example, *you will present an exhibition, a performance, a theatre piece in the destination country.*



More information

<https://my.i-portunus.eu/>

<https://www.i-portunus.eu/about-the-programme/faqs/>

<https://www.i-portunus.eu/about-the-programme/application-requirements/>

<https://www.i-portunus.eu/about-the-programme/how-to-apply/>

<https://www.i-portunus.eu/about-the-programme/selection-criteria/>

Results of the first call

- received 1222 applications
- Appealed to younger people
83% applications (18-44 yr)
- Almost all applications had tertiary level of education
- More females (62%) than males applied

Total sent and valid applications

1222

Gender

M	448
F	759
Other	15

■ M

■ F

■ Other Actions



Age

18-24	67
25-34	530
35-44	417
45-54	138
55-64	59
65-74	9
75-84	2
85-94	0

■ 18-24

■ 25-34

■ 35-44

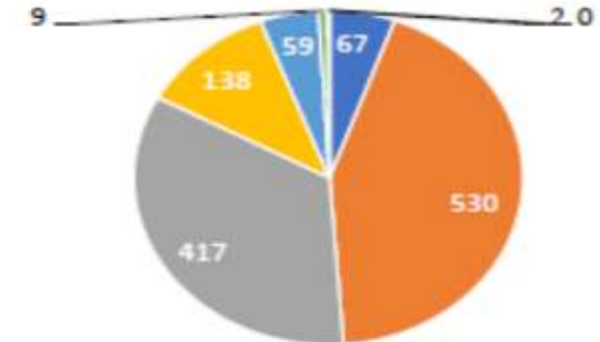
■ 45-54

■ 55-64

■ 65-74

■ 75-84

■ 85-94



Educational background (max. diploma)

Secondary	34
Bachelor	269
Master	651
Doctoral	75
Professional	115
Other actions	75
-- Please select	3

■ Secondary School

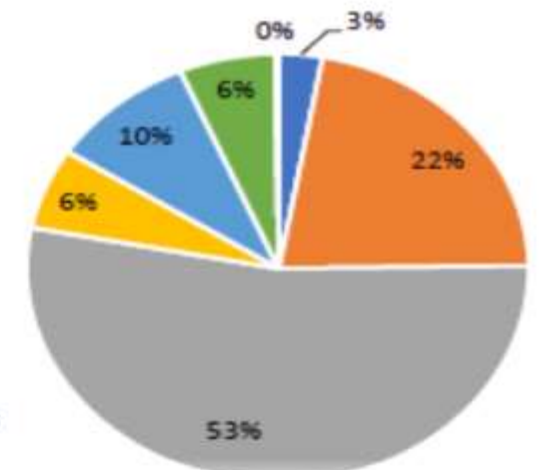
■ Bachelor

■ Master

■ Doctoral

■ Professional Qualification

■ Other actions



Characteristics of applications in first call

- Good split between visual (52%) and performing arts (48%)
 - ✓ Fine arts, photography, digital arts, design, graphic arts, crafts, fashion
 - ✓ Performance, dance, theatre, circus, puppetry, opera, street art
- shorter mobility duration preferred
 - 52% up to 29 days
 - 22% up to 59 days
- Purpose of mobility project:
 - ✓ 35% for production-oriented residency
 - ✓ 33% for international collaboration
 - ✓ 15% for professional development
 - ✓ 10% for presentation

Profile of applicants in first call

- Professions of applicants:
 - 741 artist
 - 104 performers
 - 70 directors cultural institutions
 - 59 designers
 - 46 cultural managers
 - 35 curators
- 58% are self-employed
- 21% are temporarily or part-time employed
- 9% unemployed

where from and where to?

Grantees from 28 CE Countries.

- High numbers from FR 17%, UK 12%, IT 9%, DE 7%,
- No one from AL, BA, BG, CY, EE, GE, HU, IC, LU, MD, MT

Destinations:

- Most popular IT (16), DE (13), BE (10), SR (9), FR (7), PT (6) and UA (6)

- Aiming for strategic balance in total mobilities (i.e. In 3 Calls)

Applications from 39 Countries.

- High numbers from FR 16%, IT 12%, DE 10%, UK 8%
- Least came from non-EU countries (with exception of UA, SR and TN) as well as from BG, and small countries: LU (5), MT (3), CY (1)

Destinations:

- Most popular DE, FR, IT, ES, UK
- Less popular non-EU and smaller countries



Examples of 3 individual mobilities funded under i-Portunus, 1st Call

From Slovakia to Czech Republic: 15/06/2019 - 08/09/2019

Visual Arts – Digital Arts. Artist, Self-employed

Project description

- My objective is to produce a new body of work with international partners and present it publicly at the end of the mobility. I will collaborate with Holešovická Šachta- art gallery in Czech Republic and Greek visual artist Constantine Nisidis in order to create a Virtual Reality experience. Expected result is an immersive virtual reality experience speculating about shamanism as a way to reimagine our current society. Inspired by an ancestral, ritualistic knowledge and wisdom, it will invite the audience to take a part in a new ritual. The visitors wearing a VR mask will have a chance to look into a hidden realm through the eyes of a shaman. Entering the virtual world inhabited by spirit beings, celestial mechanics and forgotten harmonics. Expected audience is a wide public interested in contemporary art, current trends and innovative digital projects as well as professional artists, critics and students focused on 3D, coding, animation or design.

Relevance of the project

- Mobility will help me in achieving my objective to great extent. As concepts related to VR are very difficult to explain in words/visualise, it's challenging to collaborate remotely. Therefore, to meet and create in person is very important and contributes significantly to the development of high-quality, cutting-edge VR experiences. Gallery Holešovická Šachta will provide space to setup VR work and give me an opportunity to show my work in Czech Republic, which is also very valuable.

From Germany to Serbia: 16/06/2019 – 16/07/2019

Performing Arts – Performance. Artist, Self-employed

Project description

- The catchword “immersion” appears more and more frequently in art. Immersion traditionally is at first a reaction of the viewer to the specific content of the work itself. The possibility of aesthetic experience is based on the assumption of such an objective content of the work. In art, which is currently regarded as “immersive”, the proverbial immersion is increasingly purely technical. Not the work, but the viewer should be decisive for the constitution of aesthetic experience. Is the prevention of aesthetic experience immanent to the concept of immersive art? “Fracture” is a 3D synthesizer and composition tool. With this method, complex scenes from thousands of sounds can be simulated. In response to the question as to whether the prevention of aesthetic experience is immanent in immersive art, this modern material is to be made accessible by the work of various composers. The performances will take place on 16 and 30 November 2019 at Drugstore Belgrade and at Wasserwerk Berlin.

Relevance of the project

- The interdisciplinary project is a collaboration of artists, organizers and software developers from Germany and Serbia. Performance space, musical composition, and development are all interlinked in immersive art concepts. Therefore a personal exchange and experience of the premises at both venues is a must for a successful organization of the project.

Mobility from North Macedonia to Bosnia-Herzegovina and Serbia: 19/06/2019 – 31/07/2019

Performing Arts – Theatre. Artist – Director, Full time employed

Project description

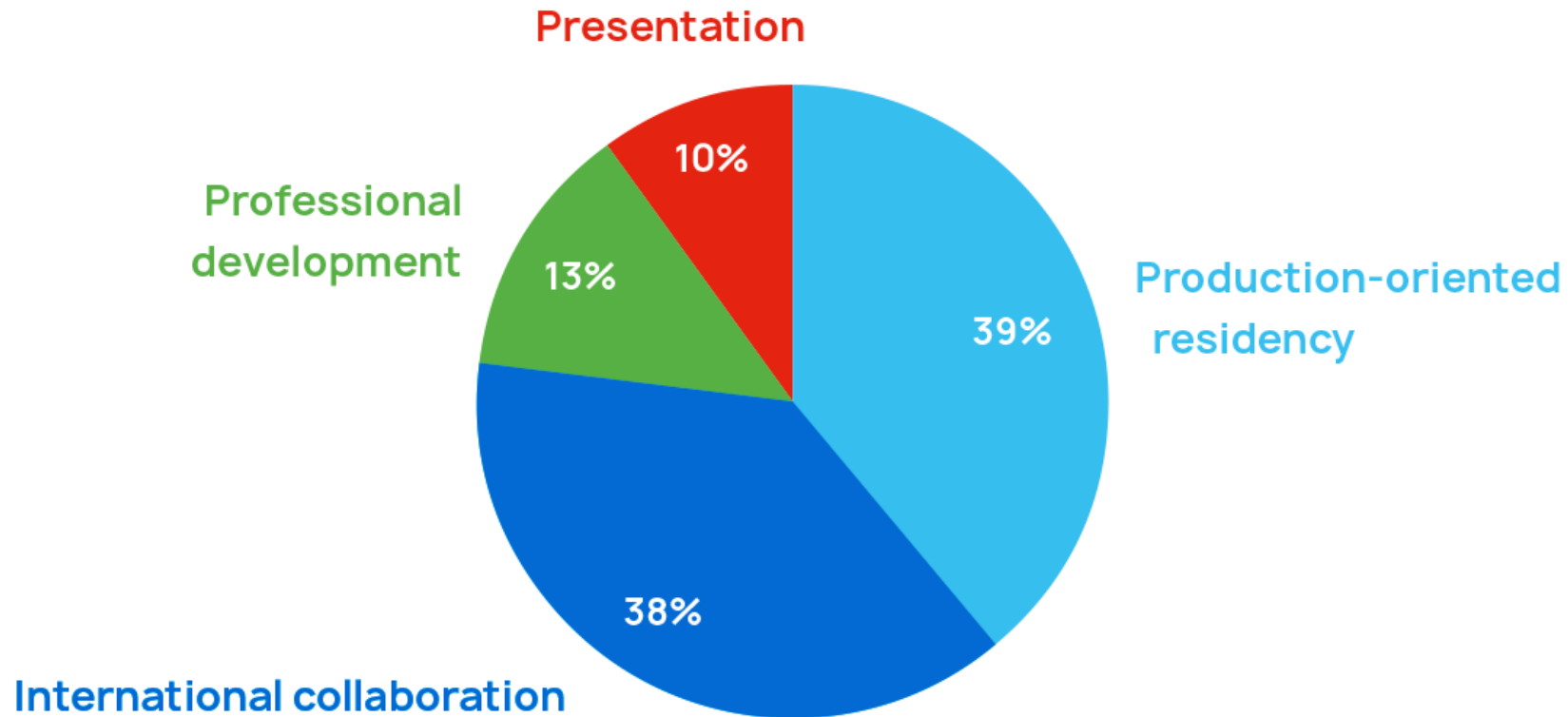
- A group of theater actors from ex-Yugoslav region believe that art brings people and regions together. As a collaboration base, they will use the Othello play and present it in local languages showing that the 90s separation is no barrier to mutual understanding and reconciliation. The co-production play between the National Theaters and art groups from North Macedonia, Serbia, and Bosnia-Herzegovina will be shown in each of the countries in 2019-2021 attracting wider audiences, especially youth. The project aims at creating positive social changes by using art for regional reconciliation and collaboration. Additionally, the play should create new opportunities for regional actors upgrading their individual careers and exposing peaceful co-existence possibilities.

Relevance of the project

- For project's practical reasons, the play director will need to stay in Bosnia-Herzegovina and Serbia on several occasions in order to coordinate the play. Regional trips will allow the team to finalize the modern adaptation, including the sketches and the set design. The artistic mobility will contribute to the project objective in terms of artistic exchange, learning and regional collaboration and reconciliation.

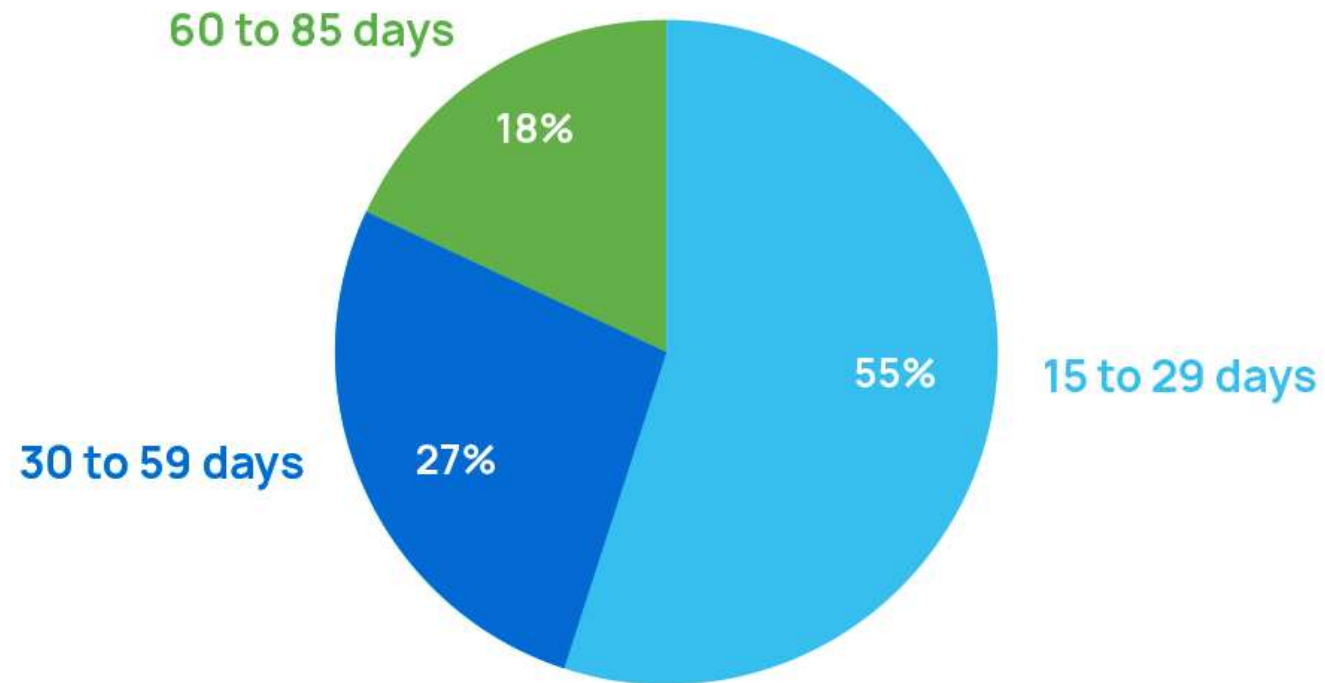
Results of the second call

Purpose of mobilities



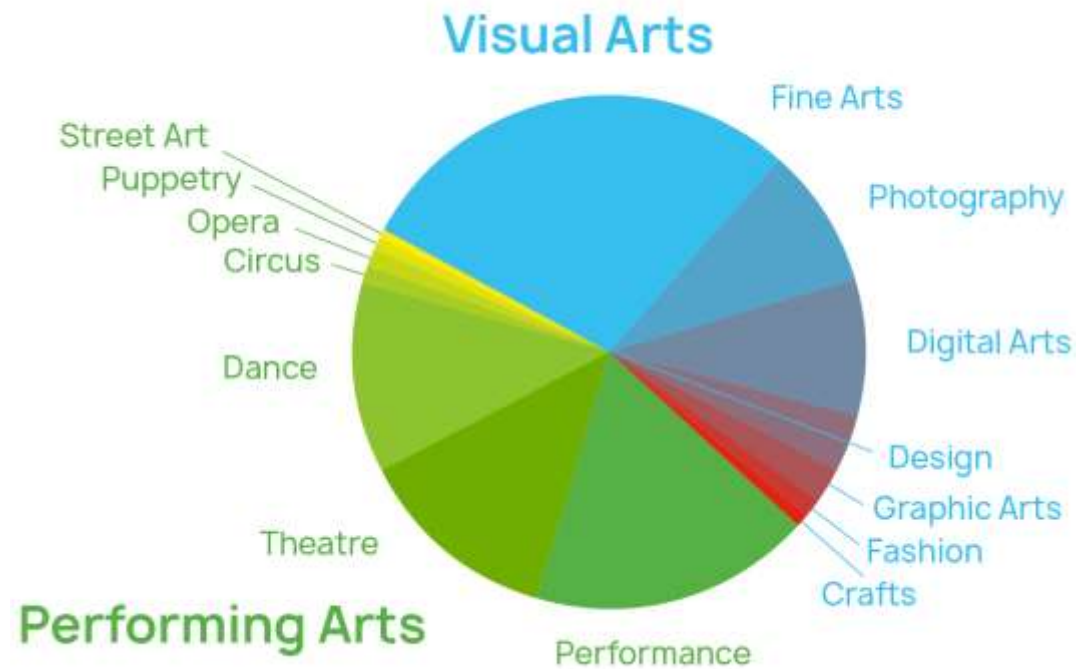
Results of the second call

Length of mobilities



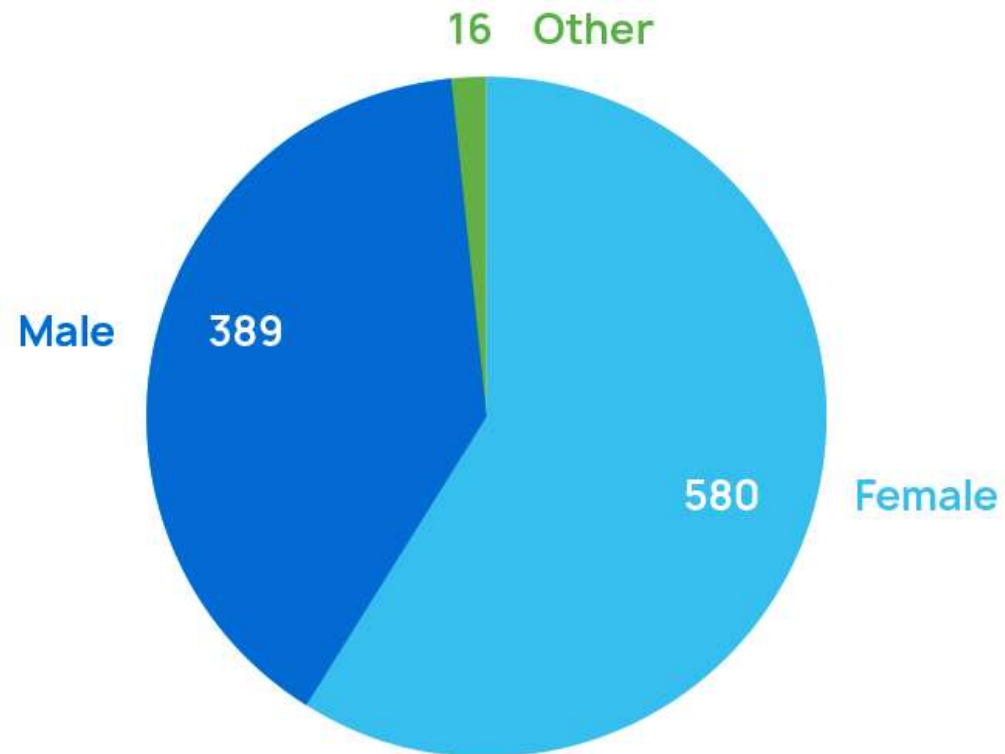
Results of the second call

Disciplines



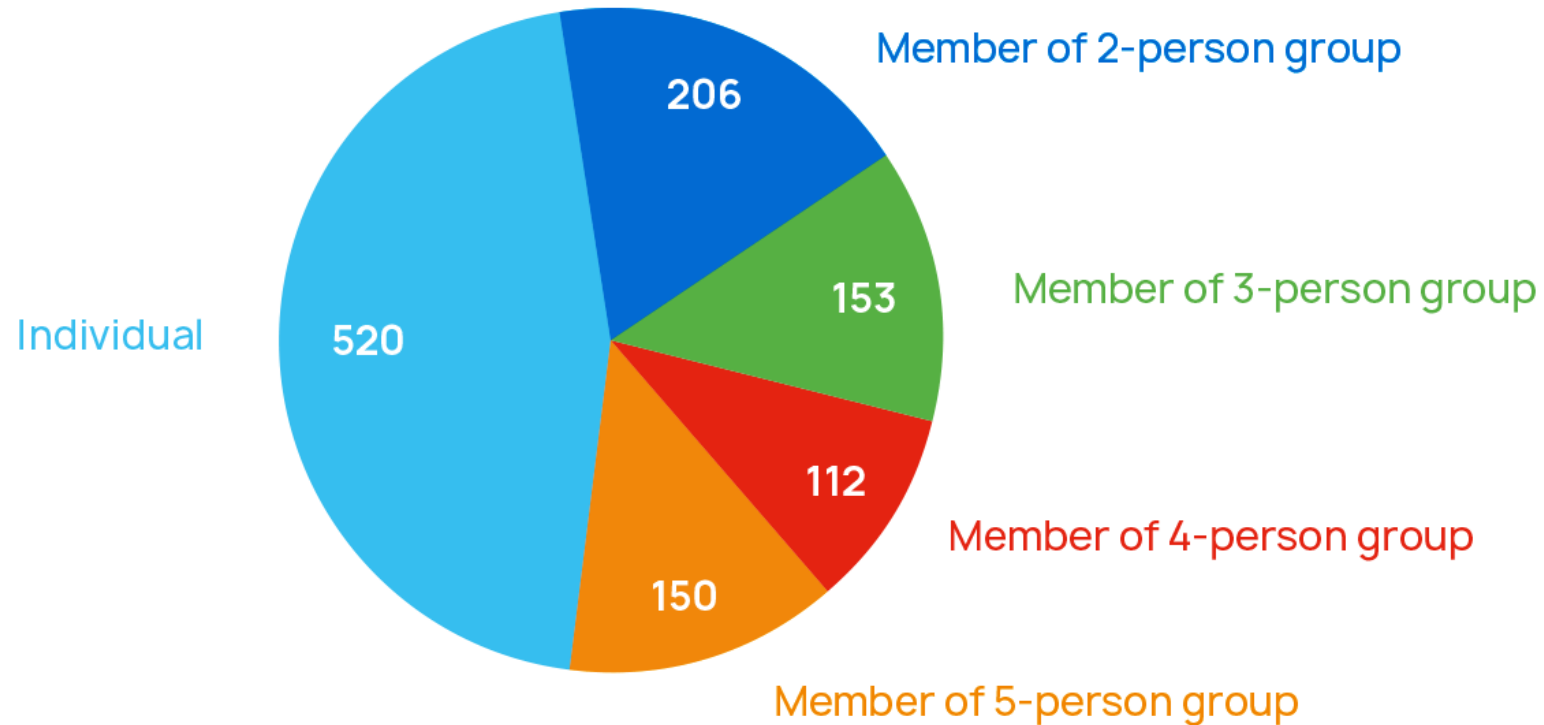
Results of the second call

Gender



Results of the second call

Group Mobilities





Examples of 2 individual mobilities funded under i-Portunus, 2nd Call

Project Example: Sara Kovamäki

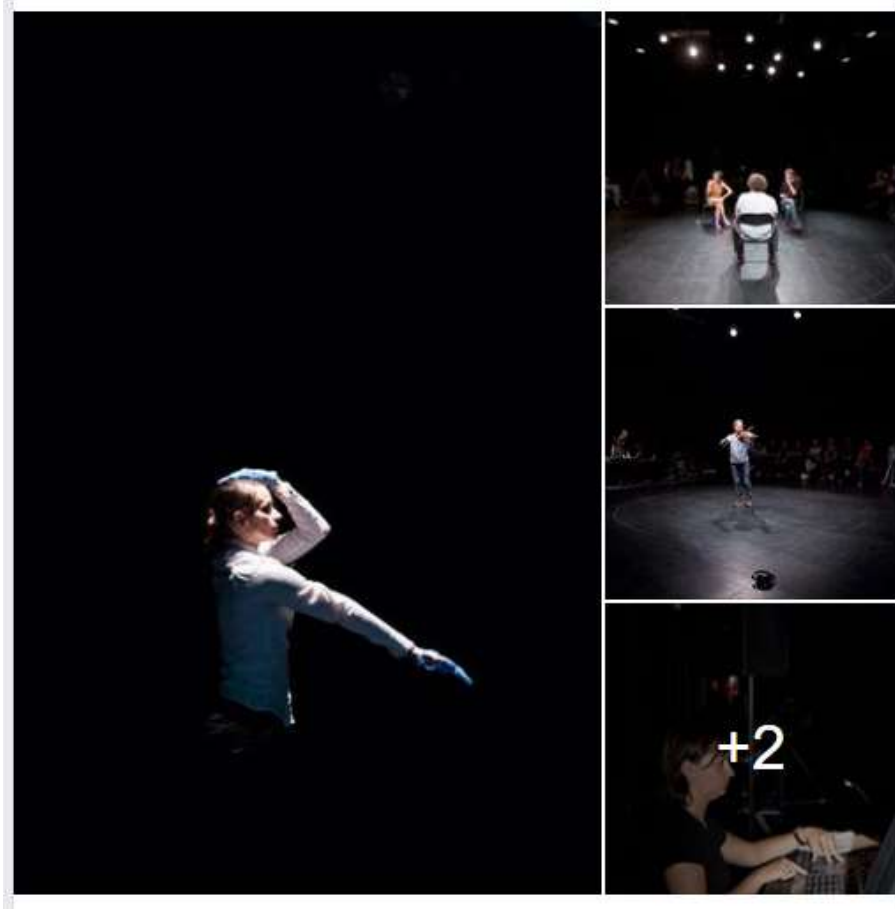


"In the Shadow of the Sun King"
Work in process
Sara Kovamäki & Maria Sirén



- *In the Shadow of the Sun King*
- From Helsinki to Cité internationale des Arts in Paris, for two months (3.7.-27.8.)
- Aims to open up the ways of seeing how the cultural heritage from the Sun King era still affects our beauty concepts in the fields of costume design, fashion, ballet and performing arts.

Project Example: Simon Capelle



- *BARBARE (zone -XIV-) - European Museum of Translation*
- From France to Denmark, Sweden, Finland, Latvia and Lithuania
- A performance of 28 episodes. Each of these episodes is related to a country of the European Union and lasts maximum twenty minutes. These episodes propose to examine the figures, the myths and the main themes of Europe as it is today.



3rd Call for Applications

Opens: 14 Aug

Closes: 5 Sept @ 14:00 Brussels time

What's New the Third Call?

1. Group mobility

- Group applications (**up to 5 via single application**)
- Individual contracts for members of group

2. Segmented Mobility

- Applicants can opt for a segmented mobility, i.e. Gaps between travel and multiple destinations.
- **Each single trip** in a segmented mobility must last a **minimum of 5 days**.
- Lump sum paid for total number of days abroad.
Example: 10 Days in September and 8 days in October = 18 days total
- The total mobility period to be between **15 and 60 days**.

3. Extra Support

Additional financial support can be provided to artists and cultural professionals with special needs.

More data to be gathered



Online Presence

Website

- The website is the main point of convergence for publishing news and for people to apply.
 - <https://www.i-portunus.eu/>

Facebook

- The i-Portunus Facebook page:
 - <https://www.facebook.com/iPortunus/>

Twitter

- The Twitter page as of now only has 65 followers. Help us grow, by sharing our Tweets!
 - [@PortunusI](https://twitter.com/PortunusI)



Questions?

Contact: info@i-portunes.eu

Deadline for third call:
5 Sept 2019, 14:00 (CEST)





Plans to continue trials of i-Portunus

Open Call for Proposals to organise mobility schemes for artists and cultural professionals in 2020:

https://ec.europa.eu/programmes/creative-europe/calls/mobility-scheme-artists-cultural-professionals_en

Deadline: 27 Sept @ 17:00 CET



Plans to continue mobility scheme

Open Call for Proposals

Objectives

- **To contract 2 organisations or consortia to run i-Portunus next year**
- Up to 750,000 euros for each of the two selected proposals
- Contract duration: 16 months (i.e. Jan 2020 - Apr 2021)
- To further test modalities for delivering funding of mobility scheme (e.g. funding artists via host institutions)
- To include more sectors (e.g. music, literature, etc.)
- To use i-Portunus results, platform, application forms, etc.



Plans for a special Call for Cooperation Projects to involve and benefit cultural organisations and sectors in the Western Balkan

Nov 2019?



Planned Western Balkans Window

- Planned funding from NEAR of 5 mi euro for Cooperation projects
- Projects must include a min number of partners from Western Balkans
- Lower co-financing requested (e.g. 80-20% split)
- Special Call in autumn (diff grant min and max: 100,000-500,000)
- Objectives:
 - to increase participations of WB organisations in CE;
 - to help build capacity;
 - increase networking and collaborations between MS and WB institutions



Planned Western Balkans Window

➤ **Priorities for Cooperation projects:**

1. Transnational mobility of artists and professionals
2. Capacity Building (education and training; digitalisation; new business models)
3. Audience development
4. Inter-cultural dialogue
5. European cultural heritage



Thank you!

Ευχαριστώ πολύ!

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